

NTBOA Evaluator Scoring Worksheet Guide

Categories Evaluated: 8
Max Points Per Category: 5
Max Score Possible: 40 Points

Chapter Tier Ranking System for Officials Aligned with Evaluation Score (out of 40 points)

Chapter Tier	Score Range (1–40)	Description
100	38-40	Top-tier veteran official. Leads crew maintains poise under pressure, elite presence and decision-making. Mentors' others.
150	36-37	A highly competent veteran official. Leads the crew with a degree of poise under pressure and have a solid presence making excellent decisions. Often, mentor others.
200	33-35	Trusted leader. High-level consistency and performance. Represents chapter standard.
300	30-32	On the rise. Shows leadership and solid mechanics. Close to full CC status. Still sharpening a few areas.
350	27-29	Reliable official with good knowledge and hustle. Can work tough games, but not yet a crew leader.
400	23-26	Needs refinement but shows promise. Focus areas: confidence, presence, mechanics. Good for support roles.
500	19-22	Capable of officiating lower-level contests. Requires consistent improvement and rule clarity. Not yet varsity ready.
600/700/800	0–18	Learning phase. Needs mentorship, game experience, and fundamental growth. Ideal for observation and training slots.

Criteria: *Members will be ranked/evaluated using criteria set forth by the Ref Committee. An established rubric shall be used by evaluators in the conduct of the ranking/evaluation.*

- a. Appearance, Mobility and Physical Fitness
- b. Communication with Coaches and Co-officials
- c. Knowledge and Application of Rules
- d. Attitude, Professionalism and Court Presence
- e. Mechanics
- f. Positioning and Floor Coverage
- g. Game Management
- h. High Call Accuracy and Call Selectivity

- i. Standard practice: Referee Report submitted for the games they are designated as the R.
- j. Consider the Varsity Crew Chief (or one of the other officials) critiques the JV officials for 10 minutes (must include an evaluation of BOTH JV officials).

Tier System: (100-800)

100 – eligible to work any level of any Varsity game:

1. HIGHEST proficiency demonstrated of ALL areas of proficiency rating criteria
2. Crew chief in the chapter's most impactful 5A-6A boys' games. Those games could be defined as: tournament games, district titles, playoff games, etc.
3. Referee (R) for all assignments unless with another 100.
4. Eligible for all levels during playoffs

150 – eligible to work any level of Varsity games:

1. Proficiently demonstrates per ALL areas of proficiency rating criteria.
2. Crew Chief at all levels.
3. Referee (R) for assignments. Unless with another 100.
4. Eligible for all levels during playoffs

200 – eligible to work all games at any level: Crew Chief at 5A Boys game

1. Referee (R)/U1 for assignments. Unless you are working with higher ranking officials.
2. Above average proficiency per most areas of ranking criteria.
3. Eligible for all levels during playoffs.

300 – eligible to work all games at any level: Up to and including CC at 6A/5A Girl's game.

1. Referee (R)/U1 for assignments. Unless you are working with higher ranking officials.
2. Average to above average demonstration of most areas of ranking criteria.
3. Above average proficiency within a 3-person mechanics system

350 – eligible to work varsity games as a CC up to 4A level. Can work Boys/Girls 6A/5A JV game.

1. Referee (R)/U1 for assignments unless working with higher ranking officials.
2. Average demonstration of most areas of ranking criteria.
3. Average proficiency within a 3-person mechanics system

Shared Requirements for (100–350):

- All test scores must be 90+ and completed prior to the first scheduled game
- Must be a member in good standing
- Must be **ON FLOOR** in an approved pre-season developmental event/camp **EVERY TWO** years — either as a clinician or as an official (**350's** as an official)

Additional Requirement for 100, 150, and 200 Officials:

- They must complete at least 15 Varsity assignments by February 14th
- Any official can request a waiver if unable to meet the 15 game criteria

400 – eligible to work up to 3A Varsity games

1. Some Proficiency Skills in 3 Person Mechanics
2. High Proficiency for 2-person Crew Chief for sub varsity games and below
3. Referee (R) - Post Season JV, Freshman, Middle School Tournaments

500 – eligible to work up to 2A Varsity games

1. Med-High Proficiency Skills - 2-person mechanics
2. Eligible for Post Season Middle School Tournaments

Shared Requirements for (400 – 500):

- All test scores must be 80+ (400's), 70+ (500's) and completed prior to the first scheduled game
- Must be a member in good standing
- Must attend an approved pre-season developmental event/camp ***EVERY year*** —as an official 2 person or 3 person mechanics

600 – Unranked Officials:

1. Newer official with limited experience
2. Eligible for all JV Assignments

700 – 1st or 2nd year official:

1. Eligible for primarily middle school with potential to ascend to lower-level sub-varsity assignments as they progress during the season.

800 – New to the chapter

Rankings-New & Transfer Official(s): NTBOA will establish a ranking of 800 for officials who are new to the NTBOA or join the NTBOA as a transfer for the first year. New members & transfers will have the opportunity to improve their rankings after the member(s) join or transfer to the chapter. Once an evaluation has been completed the officials ranking could be changed to as high as 300.